



David Utt
UX & UI Designer

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Objective

My goal is to achieve harmony and increase empathy in our digital lives by focusing on human experience. My UX research process aims to augment the universal human values to adapt them to user interaction in product development through social, cultural and technology research collaborating with experts in the tech industry.

Tools & Skills



UX & UI



Sketching



FlowChart



HTML/CSS



Presenting



Research



3D



Arduino

Education

Parsons School of Design

Sep. 2015 - May 2017

MFA - Design and Technology - GPA 3.85

In the MFA Design and Technology program, I became proficient with Arduino, Raspberry Pi, and Javascript to develop physical and mobile based designs. In addition advancing my UX experience for rapid prototype development in web/mobile pieces.

Rochester Institute of Technology

Sep. 2011 - May 2015

BFA - New Media Design - GPA 3.30

In the BFA New Media Design program, I designed and developed mobile, websites, and product interfaces. Later centralizing my work on UX design practices with prototypes, empathy maps, and site maps.

Experience

Insomniac Design

Jun. 2014 - Sep. 2014

Web Designer

At Insomniac Design in Washington D.C, I created websites and assets for the UN, World Bank, and small businesses. Roles included research, asset development, website designs and interaction model.

Collaborations & Exhibitions

IBM Watson - Interface Cog. AI

Jan. 2017 - May. 2017

Collaborated with UX Designer from IBM Watson and UX Researcher from Bell Labs exploring UX/UI of live cognitive data and applications of deep learning.

Parsons x China Panorama

May. 2016

Working in collaboration with students from the Sichuan Fine Arts Institute of Fine Arts, we made an open framework interface demonstrating the connected nature of cultures via astrology masks.

A+E Networks & Parsons: History Design Jam

Nov. 2015

Runner Up - Most Innovative Concept

Working in a team of three we made design concept, around "Interactive History", this was presented to A+E executives and design leaders.